Beleaguered Castle

BACKGROUND

Beleaguered Castle is a classic, rare version of Solitaire. The origin of the name is debatable. One argument suggests that: The word "beleaguered" means heavily under siege while; A "castle" is a pile of cards topped by a king. In this game, building castles may be particularly difficult and a player may feel "beleaguered."

OBJECT OF THE GAME

The object of the game, as in most Solitaire games, is to move all cards of like suit onto the corresponding center piles in order from ace to king.
        Example: Move all spades onto the Ace of Spades (A,2,3,4,...J,Q,K)

HOW TO PLAY

To move a card, click on the card to be moved. The card will become highlighted.   Select its destination by clicking on the desired spot. To deselect a highlighted card, click on it again.

In the wings (the two outer rows), cards can be played upon each other in descending order regardless of suit.
        Example: A three of spades could be played on the four of clubs, hearts, spades or diamonds.

Any card may be played in an open space except cards that have already been placed on a foundation.

OPTIONS

Autoplay - The computer will play cards for you if they are unobstructed and it is safe to do so.

Casino - You can play for money getting $5 for each card played to a foundation and paying $48 for each new deal.   It will cost $10 for each undo.

RULES OF THE GAME

You may move only one card at a time.

Selecting the UNDO function reverses the last move. You may undo up to two hundred consecutive moves back into the game.

HINTS AND STRATEGIES

If you double click on a card and there is an opening for it on a pile in the center, it will be

automatically moved to that pile.

If you double click on a card and there is no opening for it on a pile in the center, it will simply be selected and deselected.

Try to get an open space at first.   If you can't, you probably won't win.

Keep your open spaces open.

Don't just move the cards; plan your strategy.

It is usually best to wait until you have 3 open spaces before you fill one with a King.